GIANT INTERPLANETARY

ANDR AQUAR GEMINI SCORPIO

Ron Lavine
Program Director

GIANT INTERGALACTIC SUNDAY AFTERNOON EVENTS

2:20 All Star Wars teams assemble at the horseshoe where the last minute instructions will be given for the following Combination Games:

Federal Division - Combination Softball Flickerball

World Division - Combination Softball Hockey

3:40 When both combination games have been completed, the 3:40 activities will begin. All teams should send the number of boys indicated according to division:

FEDERAL DIVISION

TENNIS - Three boys to be competing as a singles and doubles combination. One singles match. One doubles match.

RIFLERY - Three boys for a total team score match.

BOATING - Teams with only 8 healthy players send two, teams with 9 players send three. Two man canoe race, singles rowing, doubles rowing, and playak relay.

WORLD DIVISION

TABLE TENNIS - One boy for a round robin table tennis tournament at the Rec Hall.

ARCHERY - Two boys for a total team score match.

POOL - One boy for a round robin pool tournament at the Rec Hall.

AIR HOCKEY - One boy for a round robin air hockey tournament at the Rec Hall.

GOLF - Three boys for a total team score match at the golf course.

FRISBEE - One or two boys for frisbee competition in both distance and accuracy.

7:45 DEATH STAR RELAY - The final event for Star Wars will be the Death Star Relay as all four teams compete in a last ditch attempt to secure the top spot. The Relay will not automatically win the competition for the first place finisher. Points will be awarded at the completion of the event and the announcement of the final standings at the horseshoe will follow.

OFFICIAL RELAY

1.....From the front of the Dining Hall, run around the 2nd hole on the golf course and then to the basketball court...pass to #2

2.....Make five baskets with a regulation basketball...pass to #3

3.....Run from the basletball court to the archery range... pass to #4

4.....Make three arrows stick in the target...pass to #5

5.....Run to the Red Soccer field and kick three rugby conversions from ten yards out...#6 will retrieve and upon completion of the event, he will be the next runner.

6.....Run from the soccer field tothe golf shed...pass to #7

7.....Hit three golf balls as far as the first green on a fly (maximum 15 shots followed by a two minute penalty)

8.....Run from the golf shed to the volleyball court...pass to #9

9 + 10.....Volley a ball eight consecutive times over the net...pass to #11

11.....Run to the high bar by the Rec Hall and do two chin-ups ...pass to #12

12.....Run to the bench behind the craft shop and drive three nails into a board...pass to #13

13.....Run to the badminton court...pass to #14

14 + 15 ...Volley a birdie four consecutive times over the net... pass to #16

16.....Run to the tennis courts...pass to #17

17 + 18 ...Volley a tennis ball eight consecutive times from behind the service line (middle line) ...pass to #19 who runs to the near diamond backstop

19 + 20 ...Throw and catch a 12" softball ten consecutive times from a distance of 50 feet...pass to #21

21.....Run to the waterfront stairs ...pass to #22

22 + 23...Paddle a canoe around a bouy and back to shore...pass to #24

24.....Run from the waterfront to the White Soccer field... pass to #25

25 + (26).25 tries to kick five soccer goals past 26 who is a golie from one of the other teams (#26 cannot be duplicated since he follows the relay of another team) ...pass to #27

27.....Run from the soccer field to the Rec Hall (do not use the rifle path)...pass to #28

28 + 29...Volley a table tennis ball ten consecutive times...pass to #30

30.....Run from the Rec Hall to the top of the waterfront stairs ...pass to #31

31.....Paddle a playak around a bouy and back to shore...pass to #32

32.....Run from the waterfront to the Flickerball field ...pass to #33

33.....Score 15 points from 10 yards out while #34 retrieves ...pass to #34

34.....Run from the Flickerball field to the top of the waterfront stairs...pass to #35

35.....Row a boat around a bouy and back to shore...pass to #36

36.....Run from the waterfront to the tennis courts ...pass to #37

37.....Serve ten balls into the correct service box from behind the base line...#38 retrieves (maximum of three tennis balls may be used) ...pass to #38

38.....Run from the tennis courts to the Red Soccer field and touch one of the posts...run back to the tennis courts by way of the rifle path...finish relay by tagging Ron at the tennis courts.

All Star Wars teams will assemble at the horseshoe for announcement of standings.